

AZ USSSA Fast Pitch - Tournament Rules

1. USSSA rules will be used. USSSA Fast Pitch rulebook is available on line at www.ussa.com.
2. **All** team managers must check in prior to the first game.
3. Teams **MUST** enter their roster on line at www.ussa.com, print down a copy, get signatures, and submit at check-in or fill out a blank copy prior to the 1st Game.
4. Game time is forfeit time. A team must have at least 8 players to start a game.
5. Coin Flip will determine home team in pool play and in bracket play.
6. Pool Play games will have a 1 hr 15 minute time limit. No new inning shall start after time has expired.
7. Bracket games will have a 1 hr 15 minute time limit except for the Championship Game which will be 1 hr 20 minutes. No new inning shall start after time has expired.
8. Pool Play may end in a tie.
9. International Tie Breaker will be used in bracket play if tied at the end of regulation or time has expired.
10. Mercy Rule: 12 after 3 innings, 10 after 4 innings, 8 after 5 innings.
11. **Please refrain from any player recruiting at all USSSA events. Failure to comply could result in forfeiture of games.**
12. Bracket seeding will be determined by best record during bracket.
Tie Breakers (Pool & Bracket):
 1. Head to Head Competition (**2 teams tied**)
 2. Least Runs Allowed (**if 2 teams still tied after #1 or 3 teams tied and max. 8 runs per game**)
 3. Most Runs Scored (**max. 8 runs per game**)
 4. Coin Toss